

CS-doc-4963-v1

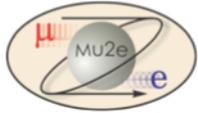


Mu2e Requirements

Rob Kutschke

November 28, 2012

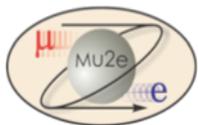
SCD Projects Meeting #5



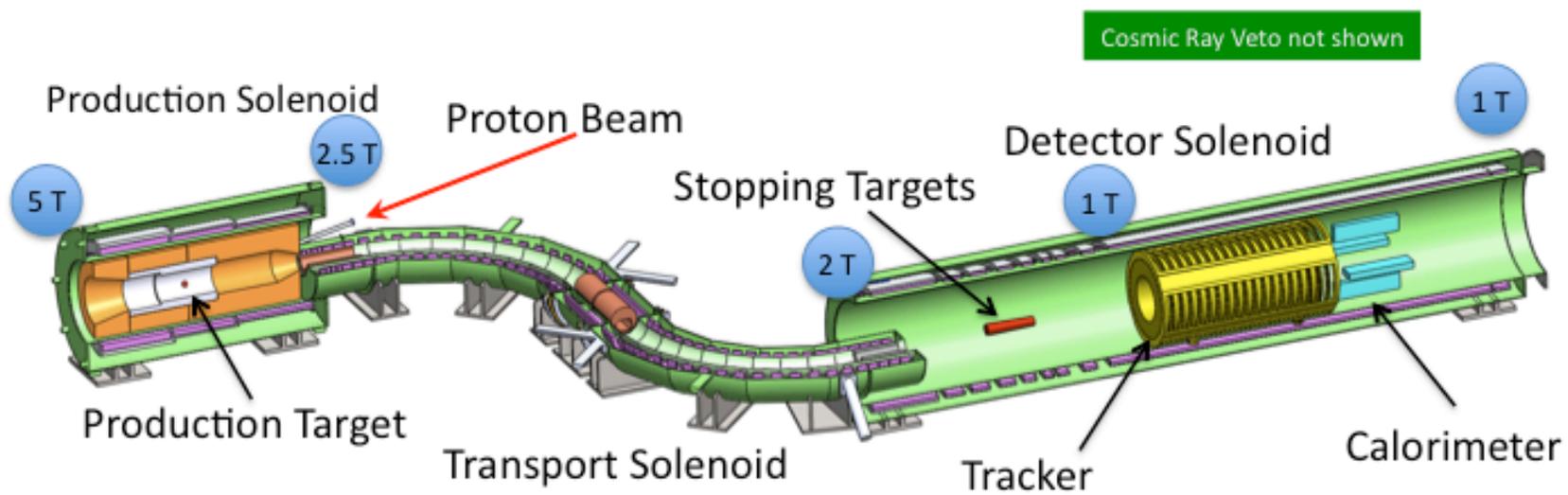
Outline

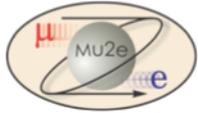


- Mu2e Overview
- Cost and Schedule
- Trigger and DAQ
- Offline Software
- Hardware Needs



The Mu2e Apparatus

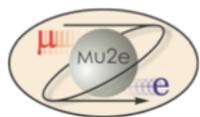




Comments on Previous Slide



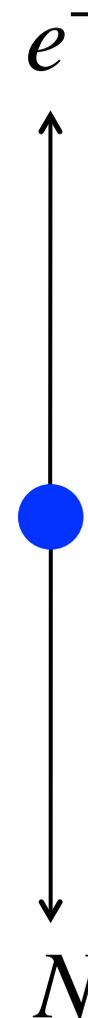
- Proton micro bunch arrives every 1695 ns (590 kHz).
 - Slow spilled from Delivery Ring.
- Collect backscattered pions, which decay to muons
 - Muon beam is low momentum $\langle p \rangle \approx 50$ MeV
 - Lots of junk accompanies the muons
- S-bend solenoid
 - Separates charges to make μ^- beam
- Most muons range out in 17 thin foils stopping targets
 - These form muonic atoms, lifetime ≈ 864 ns
- Wait for prompt backgrounds to decay
- Measure the electron energy spectrum from the decay of the muonic atoms.

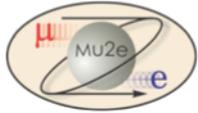


Muon To Electron Conversion

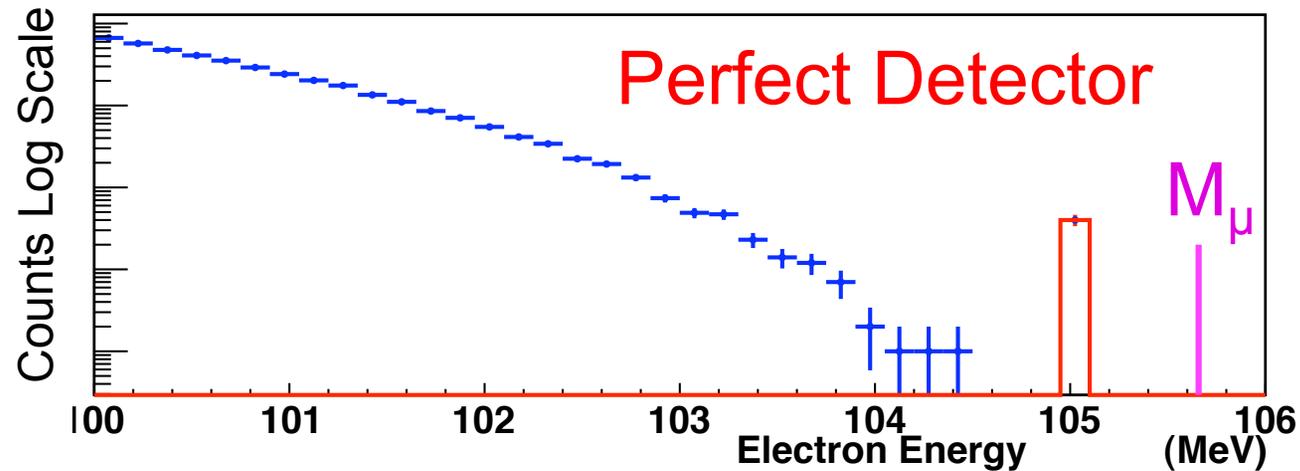
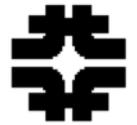


- Initial State
 - A muonic atom, at rest in the lab frame.
- Final state:
 - Electron recoiling against the intact nucleus
 - We do not detect the nucleus
 - **Electron is mono energetic**
 - Electron energy depends on nucleus
 - For Al:
 - $E \approx 104.97$ MeV
 - Lifetime of muonic Al ~ 864 ns

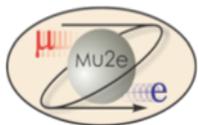




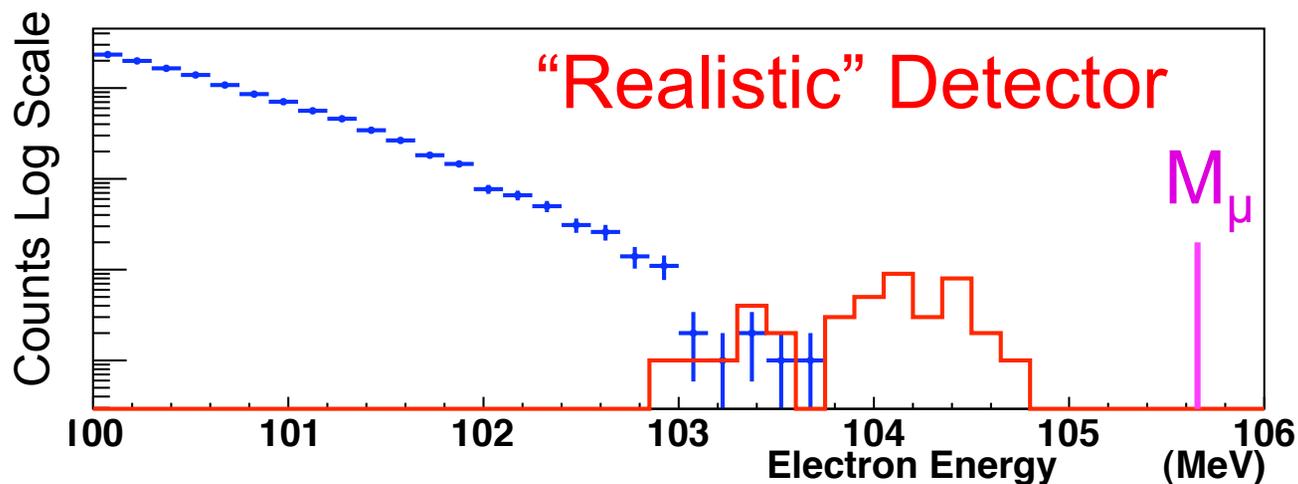
Cartoon of the Experiment - 1



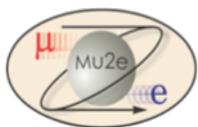
- Red box:
 - The mono-energetic signal for conversion
- Blue points:
 - Electrons from muonic Al decay in orbit
 - An irreducible background
 - Endpoint of this spectrum is at the conversion energy
 - Spectrum dropping fast: $dN/dE \approx (E_{\text{max}} - E)^5$



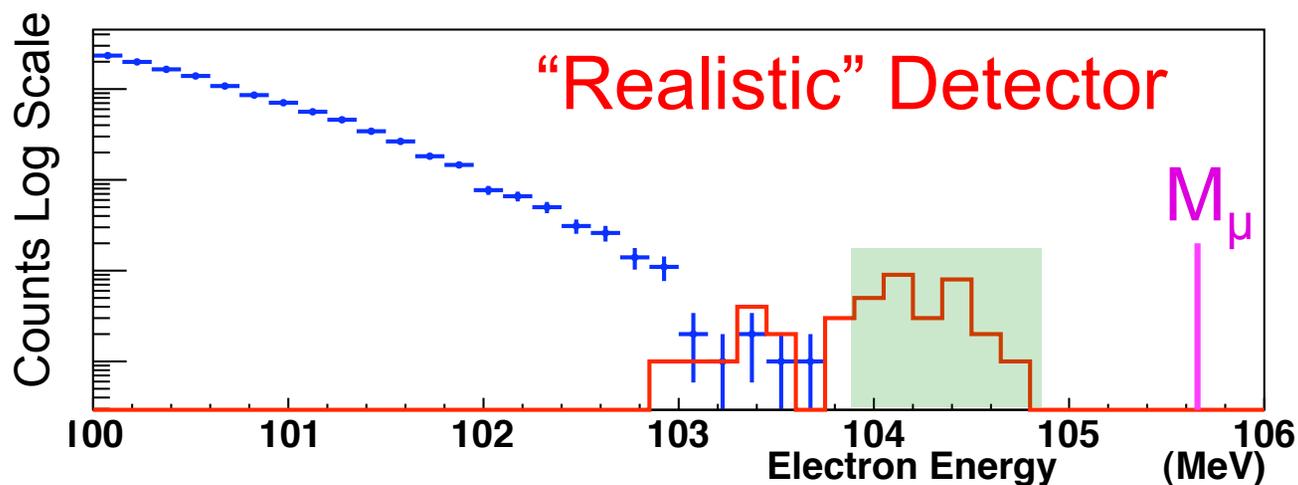
Cartoon of the Experiment - 2



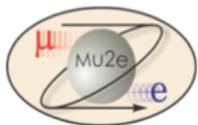
- Interactions in targets material and detector materials
 - Lower the energy of each electron
 - Smear the energy (mostly to lower E).
- Not shown: other backgrounds that vary slowly over this momentum range but $\ll 1$ event in signal region.



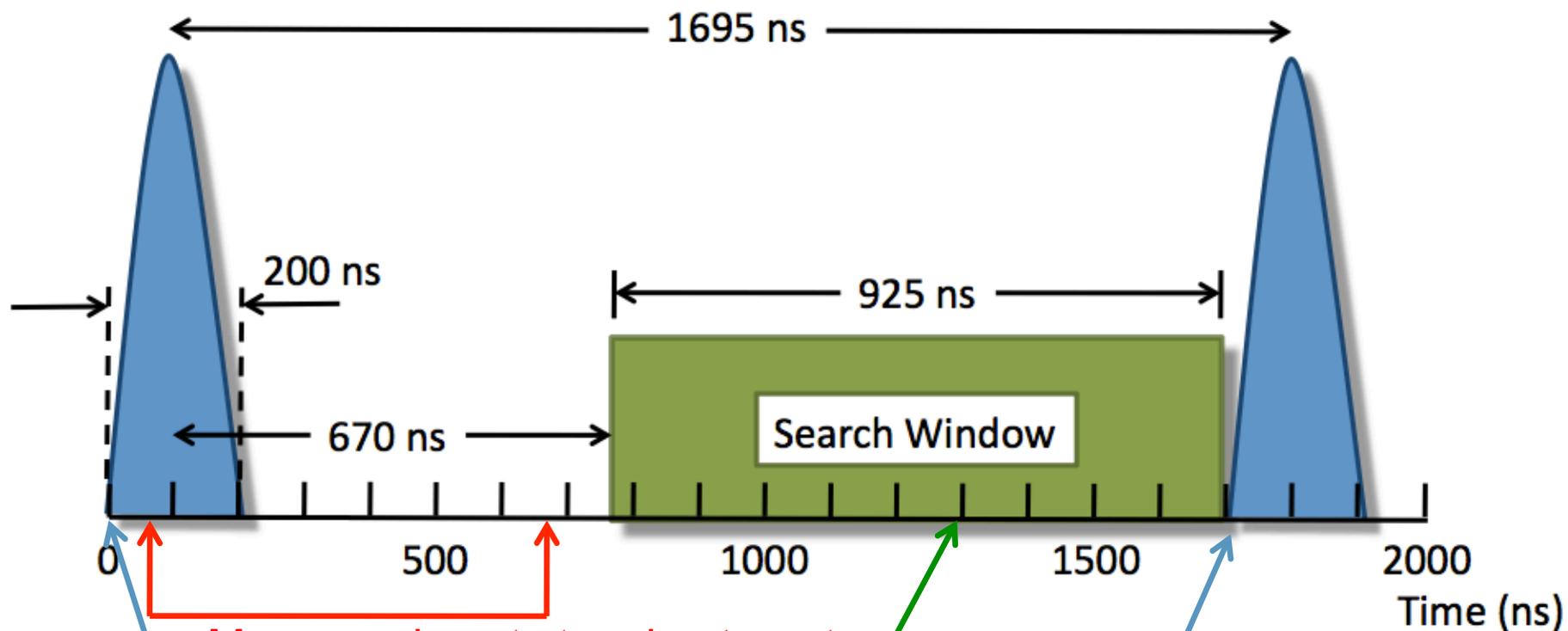
Cartoon of the Experiment - 3



- Define a signal region 
- Measure the electron Energy Spectrum
- Estimate background events in the signal region
- Count events in the signal region, subtract BG.
- Is there a significant excess above BG?



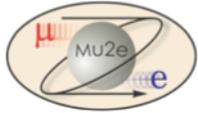
Micro Time Structure



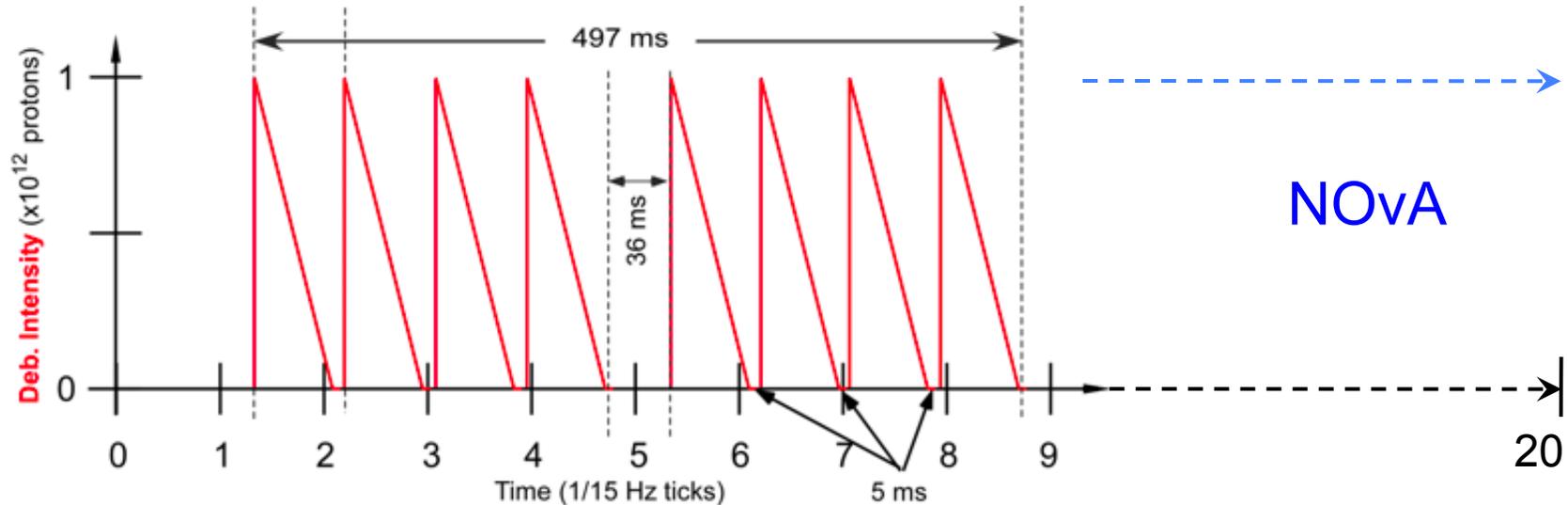
Muons arrive at stopping target;
accompanied by prompt BG

Search window starts after prompt
backgrounds drop to a low enough level.

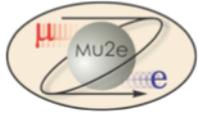
Protons arrive at Mu2e production target



Macro Time Structure - 1



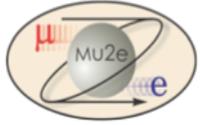
- NOvA era super cycle = 20 Booster cycles = 1.33 s
- Red curve:
 - Proton intensity in Delivery Ring: 8 slow spills per super cycle.
 - ~31k micro bunches per slow spill (1695 ns separation)
 - ~250k micro bunches per super cycle
- Mu2e protons are clear from Recycler before 8th tick.



Macro Time Structure - 2

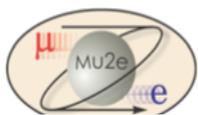


- During the 12 Booster Cycles that NOvA beam is in MI and RR:
 - We will likely keep reading out the detector to compile background events.
 - May trigger on cosmic rays or may just read every cycle.

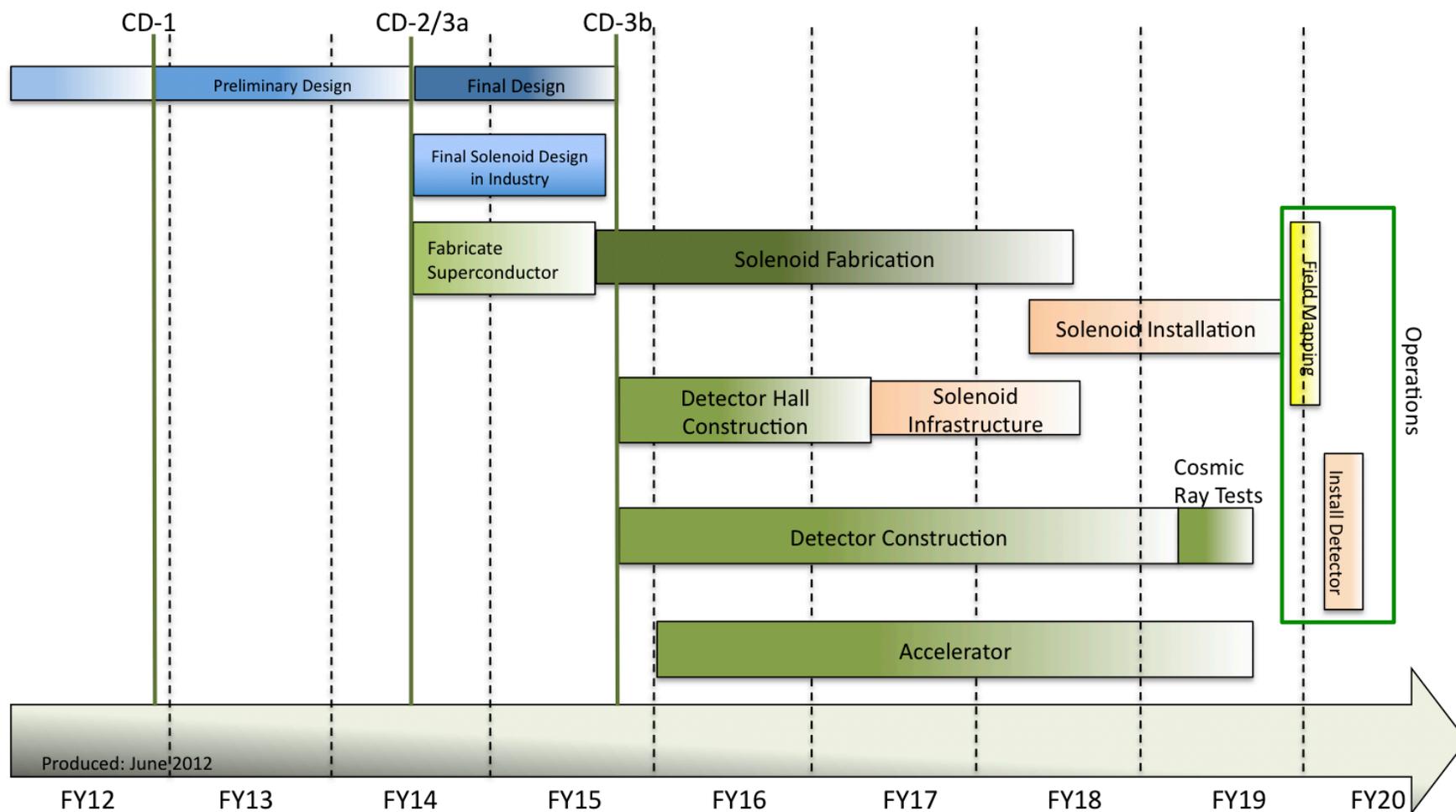


Cost and Schedule

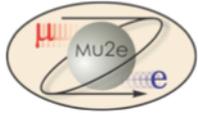




Mu2e Schedule – as of June 2012



3 year run (to end of FY23); + final analysis phase 1 to 2 years?

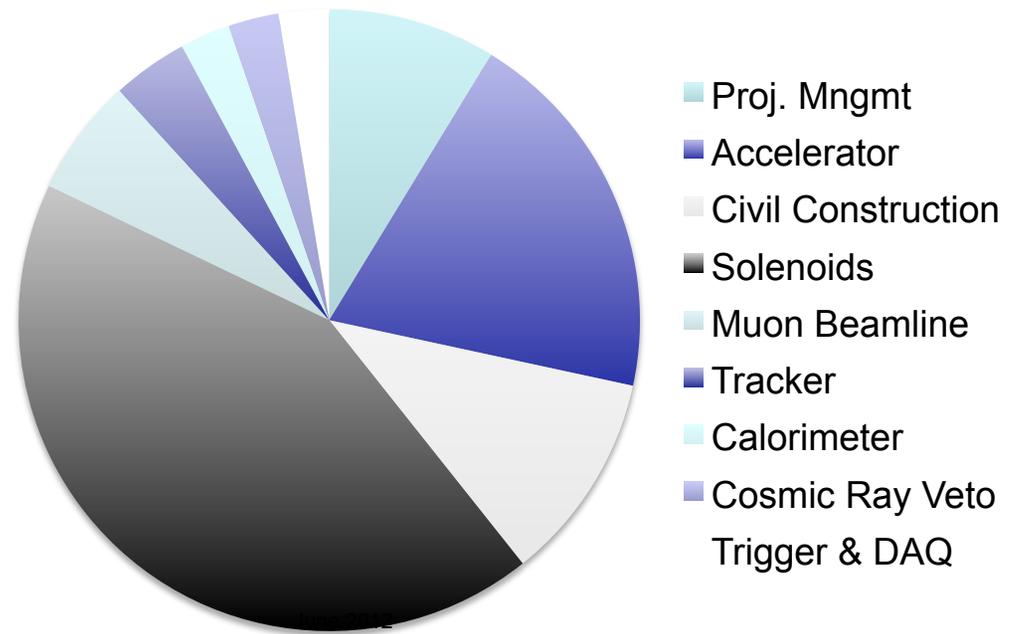


Mu2e Total Project Cost – June 2012



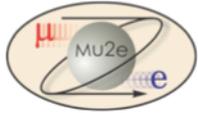
	Total Cost (AY)
Project Management	\$20M
Accelerator	\$45M
Civil Construction	\$25M
Solenoids	\$98M
Muon Beamline	\$14M
Tracker	\$9M
Calorimeter	\$6M
Cosmic Ray Veto	\$6M
Trigger & DAQ	\$6M
Total	\$229M

Mu2e Cost Breakdown



Offline Software is not on project

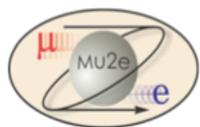
- All figures are escalated and include overheads and contingency



Mu2e Cost and Schedule

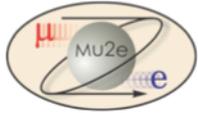


- Critical path and dominant cost is the solenoids.
- To match projected funding profiles, we may need to build some non-critical-path items early and let them sit on a shelf for a few years.
 - Possibly this could mean some elements of DAQ or trigger farm!



DAQ and Trigger

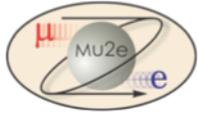




Streaming DAQ Mode



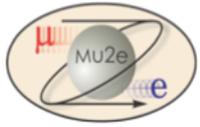
- Micro bunch cycle: 1695 ns
- Data rate off detector 30 GB/s
- 275 data sources
 - 2.5 Gbps optical link per source
- Software filter reduce rate by 1000.
- Raw Data to tape: $\sim(0.4 \text{ to } 1.0 \text{ PB/year})$
- Guess that reco data and MC events might increase the tape requirements by a factor of 2 or 3, giving $O(1 \text{ to } 3 \text{ PB/year})$ total tape.



Trigger Farm Size

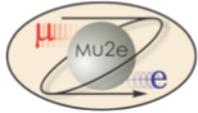


- Existing Offline code on an Opteron 270 at 2 GHz.
 - 0.05 seconds/micro bunch on simulated all background microbunch
 - But code will be faster (x2?)
 - It is currently heavily instrumented
 - Algorithm is not stripped down for use in a trigger
- About 250K micro bunches per 1.33 second super cycle
- Implies server counts of:
 - ~12,500 Opteron 270 (2.5 GFLOP)
 - 625 Quad Opteron 6128 (50 to 100 GFLOP) Reference Design
 - 156 Xeon E5 (200 to 300 GFLOP)
 - 52 Intel MIC (600-800 GFLOP)
- My guess: 25 to 100 FY19 servers.



Offline Software

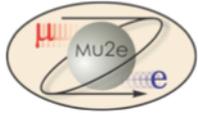




Offline Software



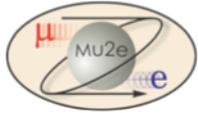
- By DOE rule Offline Software is in ops budget and is not part of the construction project.
- But ...
 - We need fairly advanced offline software in order to prove the design and to evaluate design options.
 - The trigger farm will run a version of the offline software.
- Scientist labor is off project.
- CP labor is on project.
 - And we need CP labor.
 - Prior to CD-1 this was buried inside project mgt.
 - Not sure where it is now.
 - We will need integral ≈ 2 FTE DC



Offline Software Needs - 1



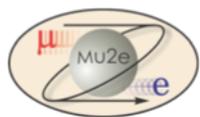
- Continued development of art.
 - I am concerned that existing art staff will migrate 100% to the many/multi core world and will leave art an orphan.
- Development of training materials for art – more later.
- Continued consulting on design of Mu2e code
 - At at present level or up to 2x higher.
- Continued support of:
 - art and its tool chain, ROOT, G4, CLHEP, ups/upd, SLF, g++, cdcvs(short term only), redmine, expwww or equivalent, docdb
- Release and distribution management
 - Now done by Lynn Garren



Offline Software Needs - 2



- Continued support of the work Krzysztof is doing:
 - He has a complete view of our simulation software and how it interacts with G4.
 - He can be plugged in anywhere.
- We will need improved build management with better support for test releases.
 - Do not want to use SRT
 - Will want some consulting and perhaps a little work.



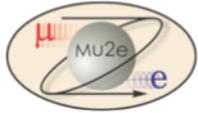
Training New People



- When you first encounter the Mu2e software, you need to master
 - The Mu2e software, proper
 - An intimidating bestiary of underlying tools ...

The Underlying Tools

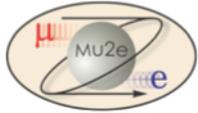
- C++ core language
- New features in C++11.
- C++ standard library
- art, our framework.
- FHICL, the run-time configuration language used by art
- CETLIB, a utility library
- The MessageFacility.
- ROOT
- CLHEP
- HEPPDT
- boost
- ups/upd for handling external products
- scons, our build system
- cvs
- The bash shell (both interactively and for scripting).
- Choices that we have made about how to use all of the above.
 - Some choices are carefully considered best practices while others are just choices.



How to get Through This



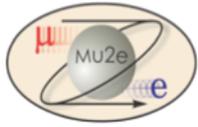
- CMS and BaBar experience is that the best solution is a self paced workbook
 - A series of:
 - An example
 - A story about the example
 - Suggested exercises
- The story should talk physics first and works down.
 - The story must introduce each tool as it is encountered and explain enough about that tool to get through the exercises.
 - Link into documentation about the tools.
- The workbook should give a complete tour of the detailed documentation suite.



My Vision

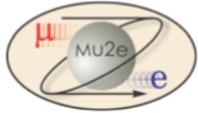


- We will write a Mu2e oriented workbook.
 - A good start already exists.
- We would like SCD to help us develop documentation of the underlying tools that we can link into from our workbook.
 - This keeps our workbook focused on Mu2e
- If we do this right, NOvA, g-2, LArSoft can develop their workbooks that also link into the documentation of the underlying tools.



Hardware Needs

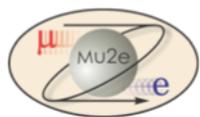




Grid - 1



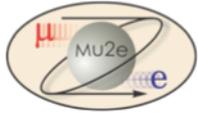
- Existing slot quotas:
 - 500 mu2e; 800 marsmu2e
 - 500 special quota to expire soon
- We can see saturating 1500 to 2000 slots.
 - We are just now starting to use opportunistic slots
- All work is simulation and reco of sim events.
- Most jobs are CPU heavy but IO light
 - Range from a few x 10 GB to a few x 100 GB per quota-day.
 - The few instances of 5 TB/day production were people not understanding what they were doing.
- Most disk files are out of date in a few months.
 - Higher fidelity simulations become available.



Grid - 2



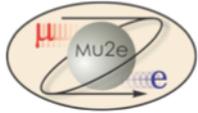
- Why so many cycles needed?
 - Signal simulation is trivial.
 - But we need to simulate very large samples of many different backgrounds and overlay these on the signal events.
 - We need to repeat this for many variants on the detector design.
 - So far we have not discovered how to cut safely in the generator phase space.
 - We already factorize computations and reuse intermediate results where possible.



Disk



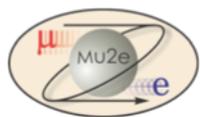
- /mu2e/data – 35 TB quota (24 TB used)
 - Would like it to double in FY13
 - Guess that we will need to be at 200 TB by FY17?
 - OK if this is split over 2 or more file servers.
- /grid/fermiapp/mu2e
 - We have avoided test releases so that we do not have problems with cross-stitched builds.
 - So we need a lot here: 120 GB
 - Need to add 60 GB from /grid/fermiapp/products/mu2e
 - Would like 250 GB ongoing.



Interactive Computing Needs



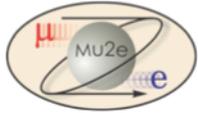
- We have enough GPCF interactive nodes for the near future.
- GPCF local batch
 - We have not been using it since it has been saturated every time we have looked.
- detsim
 - We heavily use this machine and would like to keep using it as long as we can.



Tape Needs



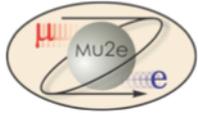
- For 1 year commissioning plus 3 year run
- $O(0.4 \text{ to } 1.0)$ PB/year raw data to tape
- Reco data:
 - Guess 0.1 times raw data
 - Guess we will reprocess a 2 times per year:
 - Therefore: (0.08 to 0.2) PB/year
- MC Data:
 - Guess 3 times the reco data each year?
 - (0.24 to 0.6) PB/year
- Total tape needs: 0.7 to 1.6 PB/year for 3 years



Tape Needs Before Running



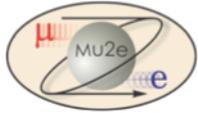
- We have 10 volumes allocated. Barely using them.
- Guess that a few TB/year will be enough for test beam data.
- Guess that we may need a few 10's of TB/year for simulated events that we want to keep for future reference.
 - May not need this for a few years.



Looking Ahead



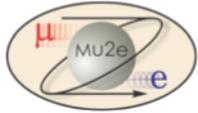
- We will want to use SAM
 - Not sure when.
- We will want support for a conditions database.
 - Not sure when.
- Electronic log book
 - Will want CRL or its replacement/evolution.
 - Will want it for commissioning.
 - Will want it the first time we do test beam work at FNAL. Not sure when this will be. Current test beam work is scheduled elsewhere.



Miscellaneous



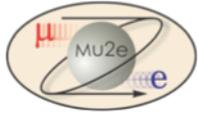
- Complete the task to streamline the process of new user account creation.
- We would like the lab to support offsite users with windows boxes logging into GPCF.
 - The minimal solution might be to deploy and maintain a page that points to putty or cygwin and fills in any gaps in their documentation.



For more Information



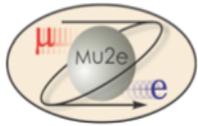
- Mu2e home page:
 - <http://mu2e.fnal.gov/>
- Mu2e Conceptual Design Report (June 2012)
 - <http://mu2e-docdb.fnal.gov/cgi-bin/RetrieveFile?docid=1169;filename=CDR%20Final.pdf;version=14>



Summary and Conclusions

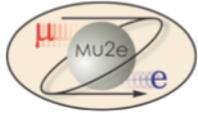


- We need ongoing support for development of our Offline software and for the tools that it is built upon.
- **Critical need for better documentation of the underlying tools.**
- We would like to keep increasing disk and grid slots each year.
- Tape needs modest until data taking.
- Will need SAM, Databases, CRL: not sure when.



Backup Slides

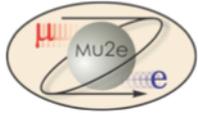




To Breach the C++ Barrier



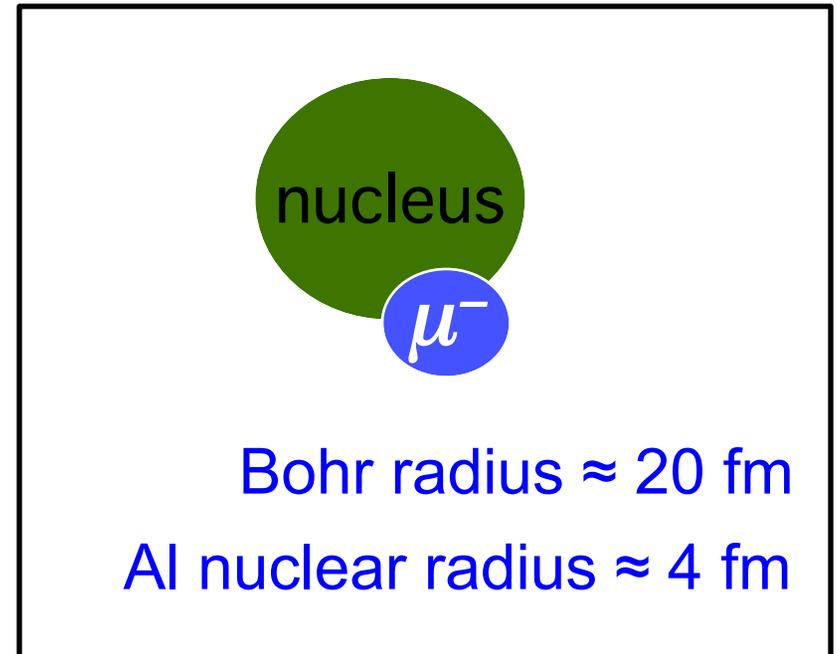
- Need example driven, layered documentation
- Each layer should discuss the new ideas that are relevant for example at hand; then refer to the next layer for additional details.
- At the end of the chain you need the full documentation, both reference docs and conceptual ones.
- The problem is that you need to build it up from the bottom, which is tedious and boring.

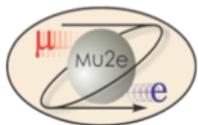


Muonic Aluminium

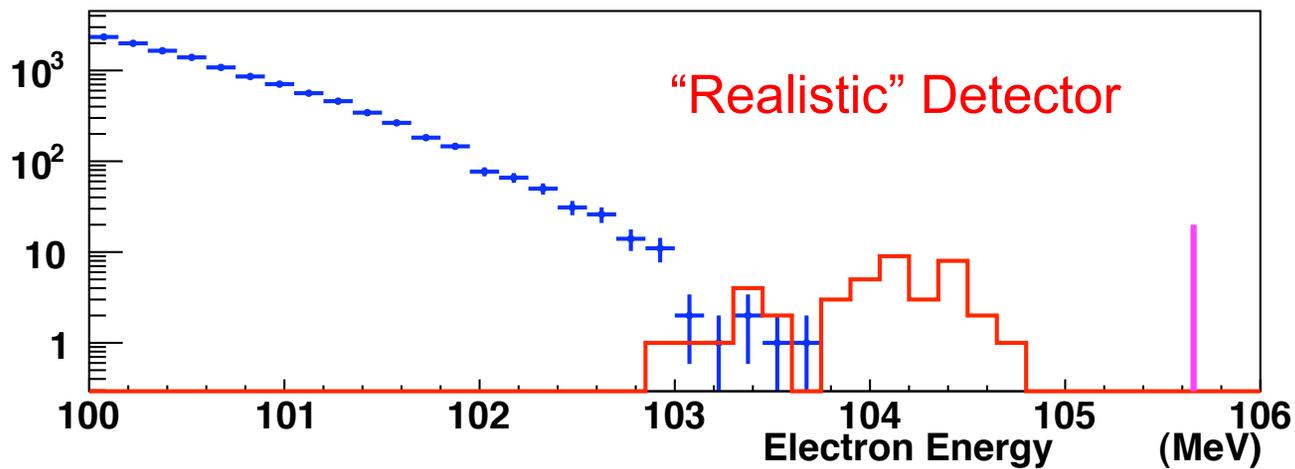
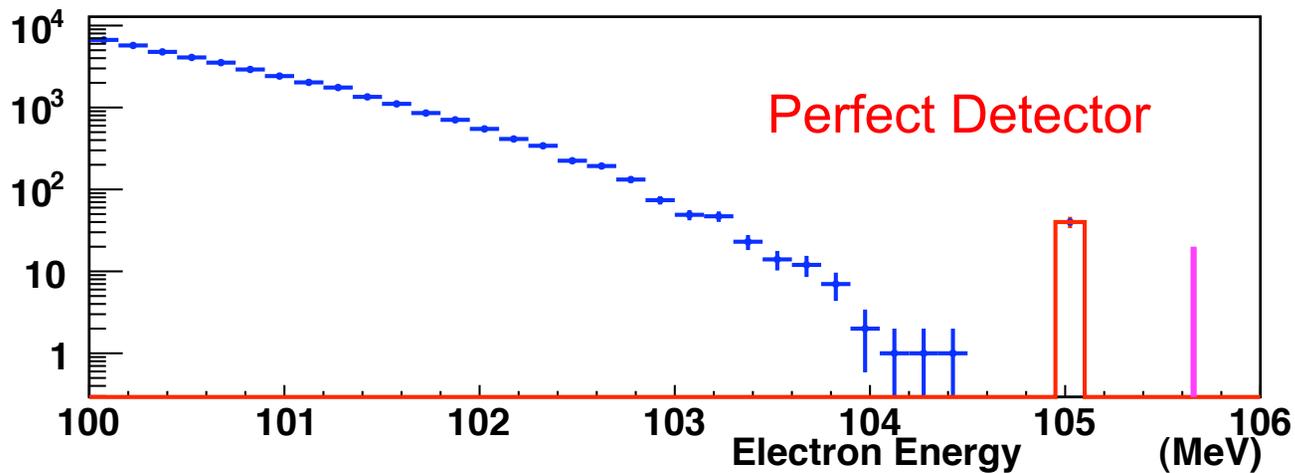


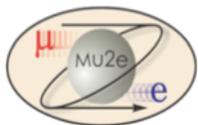
- Muonic Al
 - Muon bound to an Al nucleus just like an electron would be
 - Lifetime 864 ns.
 - Free muon lifetime 2197 ns
- 2 Main Decay Modes
 - Decay-in-orbit (DIO): 40%
 - Capture on Nucleus: 60%



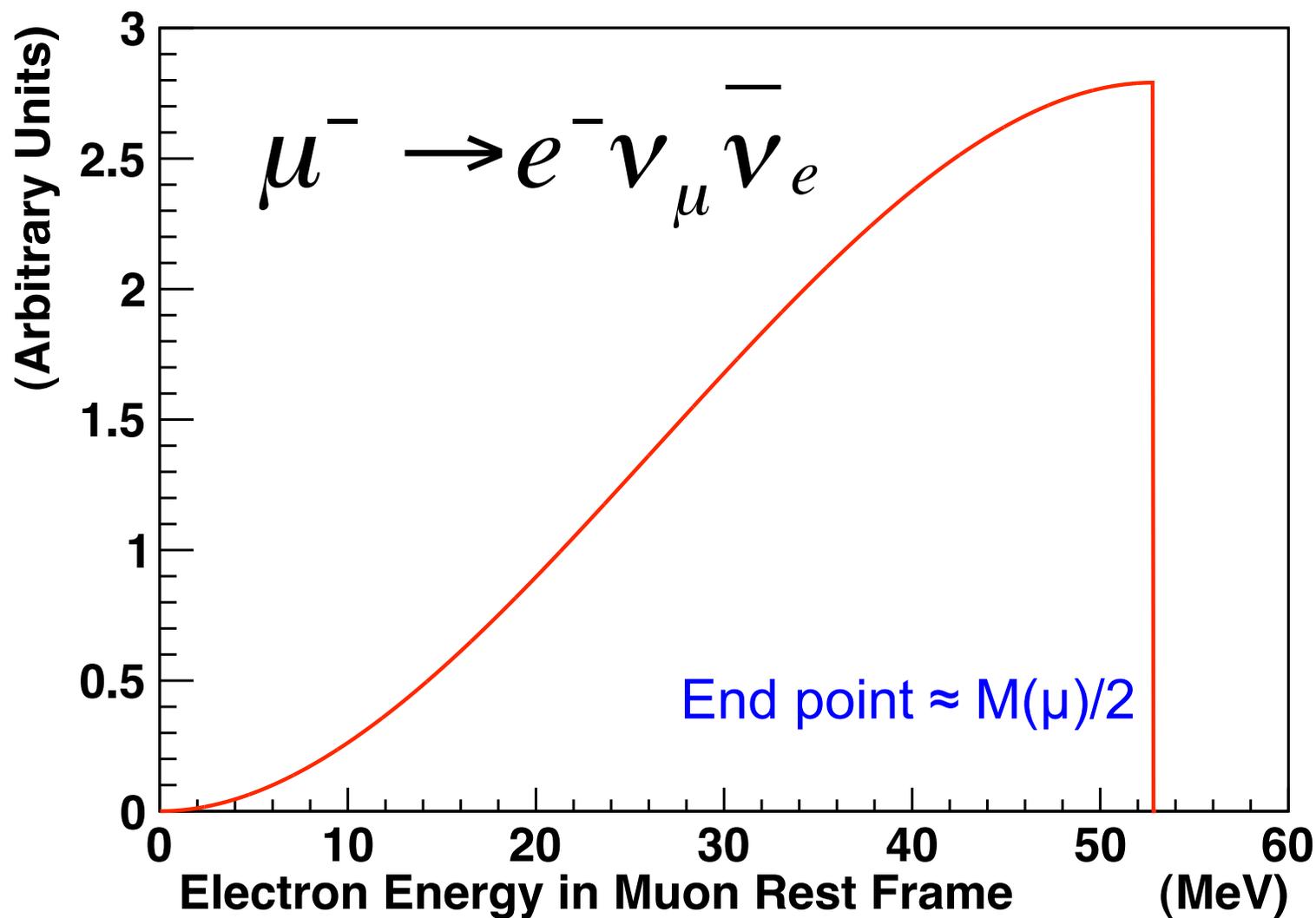


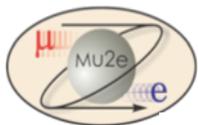
Cartoon of the Experiment



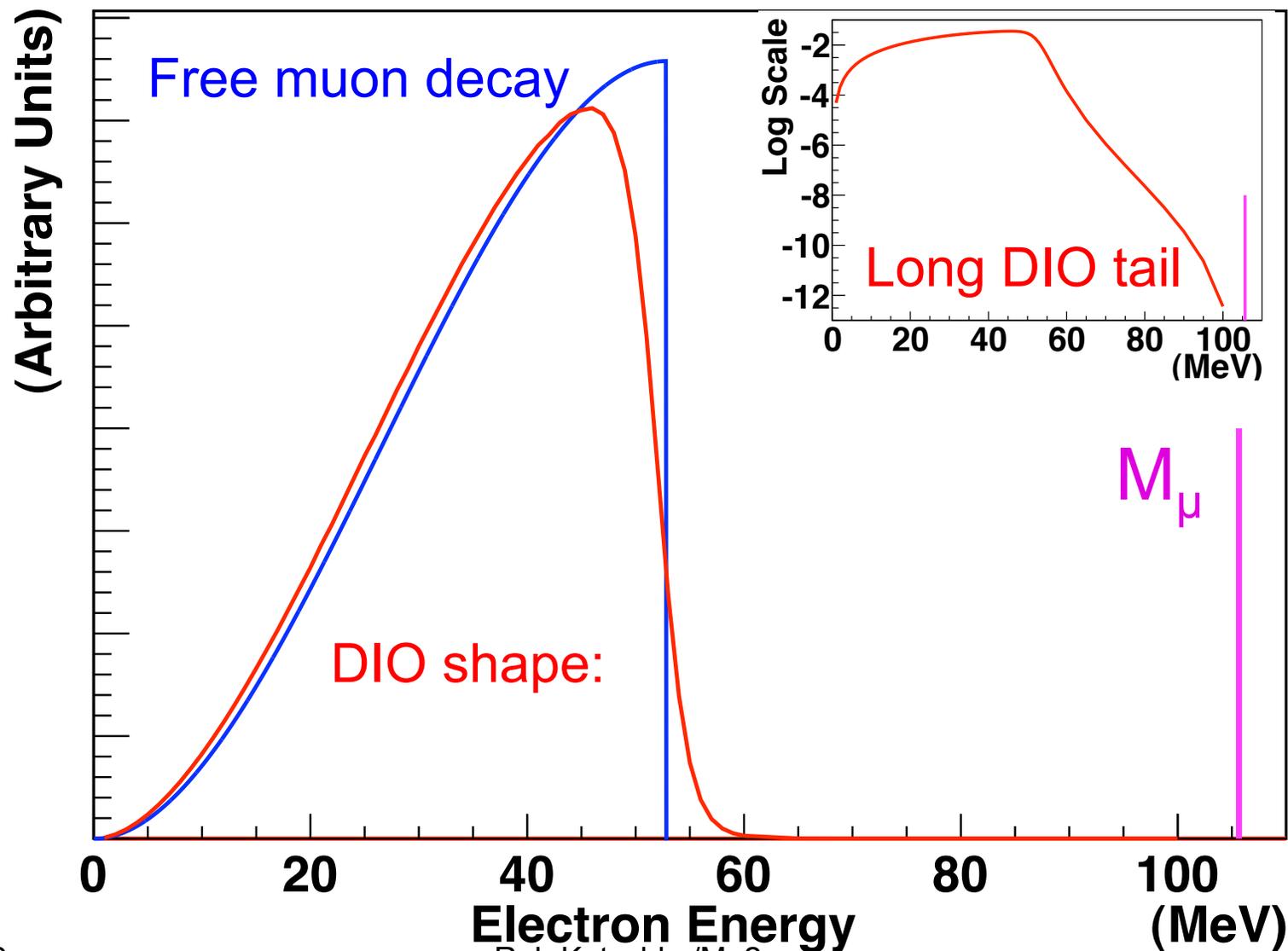


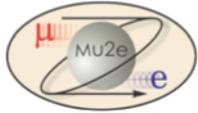
Decay of a Free Muon



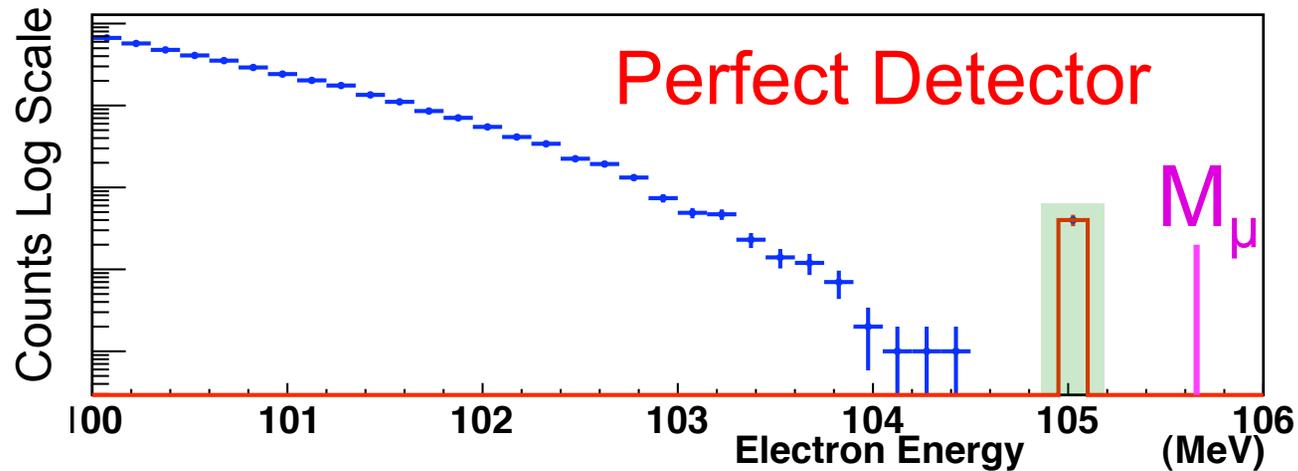


Energy Spectrum from Muonic Al

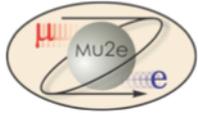




Cartoon of the Experiment



- Define a signal region 
- Measure the electron Energy Spectrum
- Estimate background events in the signal region
- Count events in the signal region, subtract BG.



Software Tools

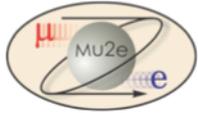


- Infrastructure Software

- Framework proper; event-data model; persistency; run-time configuration; 3rd-party software (Geant4, ROOT, CLHEP, boost, ...), build tools, release and distribution management, file catalog, database support for geometry, conditions-data, metadata, integration with grid workflow management ...
- Should be written by software professionals and designed in consultation with the physicist end-users.

- Physics Software

- The event-data objects and relationships among them.
- The geometry and conditions-data classes.
- Algorithms: hit creation, reconstruction, monitoring, analyses etc
- Will (mostly) be written by Mu2e people and designed in consultation with computing professionals.



Use Cases for Simulations



- A tool to:
 - Inform the design of the experiment
 - Once we have data: compute efficiencies, understand resolutions, backgrounds ...
 - A tool to develop, debug and characterize reconstruction algorithms.
 - Design this in from the beginning!