

The *art* Framework

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CHEP 2012
21 May, 2012



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Managed by Fermi Research Alliance, LLC



- What is **art**? Why is **art**?
- Architecture & key features.
- Origins of **art**.
- Collaborative development.
- The Future.
- Summary.

What and why is *art*?



- What is art?

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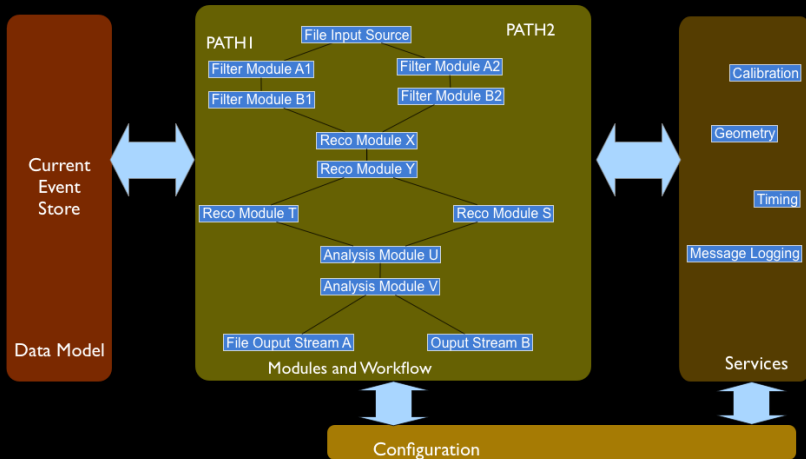
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- **Why is art?**

Most HEP experiments use a framework; **art** is a framework that is being used by multiple experiments, which has relieved them of the need to produce and maintain their own.



HEP Framework





```
#snip
source: {
  module_type: RootInput
  fileNames: [ "file1.root",
               "file2.root" ]
}
physics.producers.trac1: {
  module_type: TrackFinder
  myPar: 5
}
physics.producers.trac2: {
  module_type: TrackFinder
  myPar: 10
}
#snip
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- **products** retrieved from the data store are non-modifiable: derived or edited data are saved as a new product.
- Configurable exception handling: categorization of a failure is distinct from its handling action.

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- An input source class template for more straightforward user implementation of “raw” data input.

Origins of *art*



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- Simplification of plugin system: rely on naming conventions (`_module.cc`, `_source.cc`, *etc.*) rather than build-generated runtime artifacts.
- New, simple configuration language, **FHiCL** to match stakeholder requirements replaces use of **Python** and associated **Python** modules. **FHiCL** is used by other projects such as **LQCD** and has **Python** and **Ruby** bindings.



- **art** is developed by a small team, with weekly input and priority setting from interested individuals on each experiment.

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- Binary package delivery system:
 - Experiments are not constrained to use a particular build system to use **art**.
 - **art** can be developed as multiple packages but treated as one due to automatic setup of dependencies.
- Experiments develop their own modules, services, auxiliary code and (optionally) main programs which interact with **art**.

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- Move to **ISO C++ 2011** (already used in development, **artdaq**).



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operators, algorithm developers.
- Generalize and expand **CMake**-based build / package
delivery system for use by experiments as an alternative to
supporting their own build system.



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- Multi-thread and multi-process parallel I/O.

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